The Book of Nahum

Contents

Nahum

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x-occurrences = "1"	x-occurrences = "2"
punish x-occurrence="1"	will x-occurrence="3"
x-occurrences = "1"	x-occurrences="3"
you x-occurrence="3"	tear x-occurrence="1"
x-occurrences = "3"	x-occurrences = "1"

off x-occurrence="1"	not x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
the x-occurrence="2"	have x-occurrence = "1"
x-occurrences="2"	x-occurrences = "2"
shackles x-occurrence = "1"	any x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
on x-occurrence="1"	descendants x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "1"
your x-occurrence = "1"	who x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
hands x-occurrence = "1"	will x-occurrence="2"
x-occurrences = "1"	x-occurrences = "4"
and x-occurrence = "1"	continue x-occurrence = "1"
x-occurrences = "1"	x-occurrences="1"
feet x-occurrence="1"	to x-occurrence="1"
x-occurrences = "1"." 14	x-occurrences = "3"
And x-occurrence = "1"	have x-occurrence="2"
x-occurrences = "2"	x-occurrences = "2"
this x-occurrence = "1"	your x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "3"
is x-occurrence = "1"	family x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
what x-occurrence = "1"	
x-occurrences = "1"	names x-occurrence = "1" x-occurrences = "1".
	x-occurrences – 1.
Yahweh x-occurrence="1"	
x-occurrences = "1"	A
also x-occurrence="1"	A nd x-occurrence="2"
x-occurrences="1"	x-occurrences = "2"
declares x-occurrence = "1"	I x-occurrence="1"
x-occurrences = "1"	x-occurrences = "2"
about x-occurrence="1"	will x-occurrence="3"
x-occurrences = "1"	x-occurrences = "4"
you x-occurrence="1"	destroy x-occurrence="1"
x-occurrences = "3"	x-occurrences = "1"
people x-occurrence="1"	all x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
of x-occurrence="1"	the x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
Nineveh x-occurrence = "1"	statues x-occurrence = "1"
x-occurrences = "1":	x-occurrences = "1"
	of $ x$ -occurrence = "2"
	x-occurrences = "2"
" You x-occurrence="1"	your x-occurrence="2"
x-occurrences = "1"	x-occurrences = "3"
will x-occurrence = "1"	gods x-occurrence = "1"
x-occurrences = "4"	x-occurrences = "1"

vile | x-occurrence = "1" t hat x-occurrence = "1" x-occurrences = "1" x-occurrences = "1"!" were | x-occurrence = "1" x-occurrences = "1" carved | x-occurrence = "1" 15You | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" or x-occurrence = "1" people | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" formed | x-occurrence = "1" of | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" in x-occurrence = "1" Judah | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1". molds | x-occurrence = "1" Look x-occurrence = "1" x-occurrences = "1". x-occurrences = "1"! A|x-occurrence = "1" x-occurrences = "1" I |x-occurrence = "2" messenger | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" will | x-occurrence = "4" will | x-occurrence = "1" x-occurrences = "4" x-occurrences = "6" come | x-occurrence = "1" cause | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" you | x-occurrence = "2" across | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" to x-occurrence = "2" the x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" be | x-occurrence = "1" mountains | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1", killed | x-occurrence = "1" x-occurrences = "1" and | x-occurrence = "1" a nd|x-occurrence="1" x-occurrences = "1" x-occurrences = "2" he|x-occurrence="1" sent | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" will | x-occurrence = "2" to x-occurrence = "3" x-occurrences = "3" x-occurrences = "6" your | x-occurrence = "3" bring | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" graves | x-occurrence = "1" good | x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" because x-occurrence = "1" news | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" to | x-occurrence = "1" you | x-occurrence = "3" x-occurrences = "3" x-occurrences = "3" are x-occurrence = "1" you x-occurrence = "1" x-occurrences = "4". x-occurrences = "1"

H e x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	your x-occurrence="2"
will x-occurrence="3"	x-occurrences = "4"
x-occurrences = "6"	enemies x-occurrence = "1"
declare x-occurrence="1"	x-occurrences = "2"
x-occurrences = "1"	were x-occurrence = "1"
that x-occurrence="1"	x-occurrences = "1"
x-occurrences="1"	threatening x-occurrence="1"
you x-occurrence="2"	x-occurrences = "1"
x-occurrences = "4"	to x-occurrence = "3"
will x-occurrence="4"	x-occurrences = "3"
x-occurrences = "6"	attack x-occurrence="1"
now x-occurrence="1"	x-occurrences = "1"
x-occurrences="1"	you x-occurrence="4"
have x-occurrence = "1"	x-occurrences = "4",
x-occurrences="1"	ŕ
peace x-occurrence="1"	1
x-occurrences = "1".	b ecause x-occurrence="1"
	x-occurrences = "2"
C 21 2	your x-occurrence = "3"
S o x-occurrence="1"	x-occurrences = "4"
x-occurrences = "1"	wicked x-occurrence = "1"
celebrate x-occurrence="1"	x-occurrences="1"
x-occurrences = "1"	enemies x-occurrence = "2"
your x-occurrence="1"	x-occurrences = "2"
x-occurrences = "4"	will x-occurrence="5"
festivals x-occurrence="1"	x-occurrences = "6"
x-occurrences="1",	not x-occurrence="1"
and x-occurrence="2"	x-occurrences="1"
x-occurrences = "2"	invade x-occurrence="1"
do x-occurrence="1"	x-occurrences = "1"
x-occurrences = "2"	your x-occurrence="4"
what x-occurrence="1"	x-occurrences = "4"
x-occurrences = "1"	country x-occurrence="1"
you x-occurrence="3"	x-occurrences="1"
x-occurrences = "4"	again x-occurrence="1"
solemnly x-occurrence="1"	x-occurrences = "1",
x-occurrences = "1"	
promised x-occurrence = "1" x-occurrences = "1"	b ecause x-occurrence = "2"
x-occurrences – 1	x-occurrences = "2"
	they $ x$ -occurrence = "1"
\mathbf{t} o x-occurrence="2"	x-occurrences = "1"
x-occurrences = "3"	will $ x$ -occurrence = "6"
do x-occurrence="2"	x-occurrences = "6"
x-occurrences = "2"	be x-occurrence = "1"
when x-occurrence = "1"	x-occurrences = "1"

completely x-occurrence="1"	around x-occurrence="1"
x-occurrences = "1"	x-occurrences="1"
destroyed x-occurrence="1"	the $ x$ -occurrence = "3"
x-occurrences = "1".	x-occurrences = "5"
	city x-occurrence = "1"
	x-occurrences = "2"!
2You x-occurrence="1"	Guard x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "1"
people x-occurrence = "1"	the $ x$ -occurrence = "4"
x-occurrences = "1"	x-occurrences = "5"
of x-occurrence = "1"	roads x-occurrence = "1"
x-occurrences = "2"	x-occurrences = "1"
Nineveh x-occurrence = "1"	into x-occurrence = "1"
x-occurrences = "1",	x-occurrences = "1"
your x-occurrence="1"	the $ x$ -occurrence = "5"
x-occurrences="2"	x-occurrences="5"
enemies x-occurrence="1"	city x-occurrence="2"
x-occurrences = "1"	x-occurrences = "2"!
are x-occurrence="1"	Get x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
coming x-occurrence="1"	ready x-occurrence="1"
x-occurrences = "1"	x-occurrences="1"
to x-occurrence="1"	to x-occurrence="2"
x-occurrences = "2"	x-occurrences = "2"
attack x-occurrence="1"	fight x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"!
you x-occurrence="1"	Gather x-occurrence="1"
x-occurrences = "1".	x-occurrences = "1"
So x-occurrence="1"	your x-occurrence = "2"
x-occurrences = "1"	x-occurrences = "2"
place x-occurrence="1"	troops x-occurrence="1"
x-occurrences = "1"	x-occurrences="1"
guards x-occurrence="1"	together x-occurrence = "1"
x-occurrences="1"	x -occurrences = "1"! $\frac{2}{}$
on x-occurrence="1"	Even x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
the x-occurrence="1"	though x-occurrence = "1"
v occurrence – "E"	x-occurrences = "1"
x-occurrences = "5"	x-occurrences – 1
tops x-occurrence="1"	your x-occurrence="1"
x-occurrences = "1"	x-occurrences = "2"
of x-occurrence="2"	soldiers x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
the x-occurrence="2"	have x-occurrence="1"
x-occurrences = "5"	x-occurrences = "2"
walls x-occurrence="1"	destroyed x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "1"

the x-occurrence = "1"	uproot x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
descendants x-occurrence = "1"	a x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
of x-occurrence="1"	vineyard x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1",
Jacob x-occurrence="1"	but x-occurrence = "1"
x-occurrences="1",	x-occurrences = "1"
Yahweh x-occurrence="1"	Israel x-occurrence="2"
x-occurrences="1"	x-occurrences = "2"
will x-occurrence="1"	will x-occurrence = "2"
x-occurrences = "2"	x-occurrences = "2"
cause x-occurrence="1"	prosper x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
other x-occurrence="1"	again x-occurrence="2"
x-occurrences = "1"	x -occurrences = "2". 3
nations x-occurrence = "1"	The x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "2"
to x-occurrence="1"	shields x-occurrence = "1"
x-occurrences="1"	x-occurrences = "1"
honor x-occurrence="1"	of x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "2"
them x-occurrence="1"	the $ x$ -occurrence = "1"
x-occurrences="1"	x-occurrences = "3"
again x-occurrence="1"	enemy x-occurrence="1"
x-occurrences="2".	x-occurrences = "1"
Invaders x-occurrence = "1"	soldiers x-occurrence="1"
x-occurrences="1"	x-occurrences = "2"
from x-occurrence = "1"	who x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
your x-occurrence = "2"	are x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
country x-occurrence="1"	coming x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
have x-occurrence="2"	to x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
ruined x-occurrence="1"	attack x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
Israel x-occurrence="1"	you x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
as x-occurrence="1"	will x-occurrence="1"
x-occurrences = "1"	x-occurrences = "4"
enemies x-occurrence="1"	shine x-occurrence = "1"
x-occurrences="1"	x-occurrences = "1"
would x-occurrence = "1"	red x-occurrence="1"
x-occurrences="1"	x-occurrences = "2"
A Occurrences — 1	A occurrences— 2

as | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" they | x-occurrence = "2" the x-occurrence = "2" x-occurrences = "2" x-occurrences = "3" line | x-occurrence = "1" sun | x-occurrence = "1" x-occurrences = "1" up | x-occurrence = "1" x-occurrences = "1" shines | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" before | x-occurrence = "1" x-occurrences = "1" on x-occurrence = "1" the x-occurrence = "3" x-occurrences = "1" them | x-occurrence = "1" x-occurrences = "3" x-occurrences = "2", battle x-occurrence = "1" x-occurrences = "1", a nd|x-occurrence="1" x-occurrences = "3" a nd|x-occurrence="2" they | x-occurrence = "1" x-occurrences = "3" x-occurrences = "2" their | x-occurrence = "2" will | x-occurrence = "2" x-occurrences = "3" soldiers | x-occurrence = "2" x-occurrences = "4" x-occurrences = "2" wear | x-occurrence = "1" x-occurrences = "1" will x-occurrence = "4" x-occurrences = "4" bright | x-occurrence = "1" lift|x-occurrence="1" x-occurrences = "1" red | x-occurrence = "2" x-occurrences = "1" up | x-occurrence = "2" x-occurrences = "2" uniforms | x-occurrence = "1" x-occurrences = "2" their | x-occurrence = "3" x-occurrences = "1". x-occurrences = "3" cypress | x-occurrence = "1" T he |x-occurrence = "2" x-occurrences = "1" x-occurrences = "2" spear | x-occurrence = "1" metal | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" and | x-occurrence = "3" of | x-occurrence = "2" x-occurrences = "3" x-occurrences = "2" wave | x-occurrence = "1" their x-occurrence = "1" x-occurrences = "1" x-occurrences = "3" them | x-occurrence = "2" chariot | x-occurrence = "1" x-occurrences = "2". x-occurrences = "1" wheels x-occurrence = "1" x-occurrences = "1" 4Their x-occurrence = "1" will x-occurrence = "3" x-occurrences = "1" x-occurrences = "4" chariots | x-occurrence = "1" flash|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" dash|x-occurrence="1" when | x-occurrence = "1" x-occurrences = "1"

through x-occurrence = "1" 5An|x-occurrence="1" x-occurrences = "2" x-occurrences = "1" the x-occurrence = "1" officer | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" streets x-occurrence = "1" gives | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" of | x-occurrence = "1" a | x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" Nineveh | x-occurrence = "1" command|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" to x-occurrence = "1" x-occurrences = "4" a nd|x-occurrence="1" his x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" rush | x-occurrence = "1" officials | x-occurrence = "1" x-occurrences="1" x-occurrences = "1", furiously | x-occurrence = "1" x-occurrences = "1" through | x-occurrence = "2" a nd|x-occurrence="1" x-occurrences = "2" x-occurrences = "2" the x-occurrence = "2" they | x-occurrence = "1" x-occurrences = "2" x-occurrences = "3" plazas|x-occurrence="1" come | x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" to | x-occurrence = "2" x-occurrences = "4" **G** oing|x-occurrence="1" him | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" as | x-occurrence = "1" so | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" quickly | x-occurrence = "1" quickly | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" as | x-occurrence = "2" x-occurrences = "2" that | x-occurrence = "1" x-occurrences = "1" lightning|x-occurrence="1" they |x-occurrence = "2" x-occurrences = "1", x-occurrences = "3" stumble | x-occurrence = "1" t hey|x-occurrence="1" x-occurrences = "1". x-occurrences = "1" look|x-occurrence="1" x-occurrences = "1" T hey|x-occurrence="1" like x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" run | x-occurrence = "1" flaming | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" up|x-occurrence="1" torches | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1". the x-occurrence = "1"

x-occurrences = "2" soldiers x-occurrence = "1" city | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" will | x-occurrence = "1" wall | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" force x-occurrence = "1" to x-occurrence = "3" x-occurrences = "1" open | x-occurrence = "1" x-occurrences = "4" attack | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" the x-occurrence = "1" it | x-occurrence = "1" x-occurrences = "3" city|x-occurrence="1" x-occurrences = "1", x-occurrences = "1" gates x-occurrence = "1" a nd|x-occurrence="2" x-occurrences = "1" x-occurrences = "2" on|x-occurrence="1" they |x-occurrence = "3" x-occurrences = "1" x-occurrences = "3" the x-occurrence = "2" set | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" rivers | x-occurrence = "1" up | x-occurrence = "2" x-occurrences = "1"; x-occurrences = "2" a | x-occurrence = "2" t he|x-occurrence="3" x-occurrences = "2" x-occurrences = "3" large | x-occurrence = "1" x-occurrences = "1" palace x-occurrence = "1" wooden | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" will | x-occurrence = "2" shield | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" collapse x-occurrence = "1" above | x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" the x-occurrence = "2" 7The x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" soldiers | x-occurrence = "1" queen | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" to x-occurrence = "4" will | x-occurrence = "1" x-occurrences = "4" x-occurrences = "2" protect | x-occurrence = "1" have x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" them | x-occurrence = "1" her | x-occurrence = "1" x-occurrences = "1". x-occurrences = "3" clothes x-occurrence = "1" 6The x-occurrence = "1" x-occurrences = "1" stripped | x-occurrence = "1" x-occurrences = "1" enemy | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" off|x-occurrence="1"

x-occurrences = "1" very | x-occurrence = "1" her | x-occurrence = "2" x-occurrences = "1" x-occurrences = "3" sad | x-occurrence = "1" x-occurrences = "1". 8 by x-occurrence = "1" x-occurrences = "1" The x-occurrence = "1" x-occurrences = "2" enemy | x-occurrence = "1" people | x-occurrence = "1" x-occurrences = "1" soldiers x-occurrence = "1" x-occurrences = "2" x-occurrences = "1", will x-occurrence = "1" x-occurrences = "3" rush | x-occurrence = "1" a nd|x-occurrence="1" x-occurrences = "1" x-occurrences = "2" from | x-occurrence = "1" her | x-occurrence = "3" x-occurrences = "2" x-occurrences = "3" Nineveh | x-occurrence = "1" slave | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" girls | x-occurrence = "1" x-occurrences = "1" 1 ike|x-occurrence="1" will x-occurrence = "2" x-occurrences = "1" x-occurrences = "2" water | x-occurrence = "1" moan | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" rushes | x-occurrence = "1" like | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" from | x-occurrence = "2" doves x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" a|x-occurrence="1" x-occurrences = "1" a nd|x-occurrence="2" broken | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" beat | x-occurrence = "1" dam | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1". their x-occurrence = "1" x-occurrences = "1" T he|x-occurrence="2" breasts x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" to | x-occurrence = "1" officials | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" show | x-occurrence = "1" will x-occurrence = "2" x-occurrences = "1" x-occurrences = "3" that | x-occurrence = "1" shout | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1", "Stop|x-occurrence="1" they | x-occurrence = "1" x-occurrences = "1" x-occurrences = "2"! are | x-occurrence = "1" Stop|x-occurrence="2" x-occurrences = "1" x-occurrences = "2"!"

b ut | x-occurrence = "1" x-occurrences = "1"! x-occurrences = "1" the x-occurrence = "1" **G** rab|x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" people x-occurrence = "2" the | x-occurrence = "2" x-occurrences = "2" x-occurrences = "3" will | x-occurrence = "3" gold | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1"! not | x-occurrence = "1" x-occurrences = "1" T here | x-occurrence = "1" even | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" is | x-occurrence = "1" look | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" a | x-occurrence = "1" back|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" huge x-occurrence = "1" as | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" amount | x-occurrence = "1" they | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" of | x-occurrence = "1" run | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" very | x-occurrence = "1" away | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1". valuable x-occurrence = "1" x-occurrences = "2" 9The x-occurrence = "1" things x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" enemy | x-occurrence = "1" in x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" attackers | x-occurrence = "1" the x-occurrence = "3" x-occurrences = "1" x-occurrences = "3" say | x-occurrence = "1" city | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1", to x-occurrence = "1" x-occurrences = "1" m ore x-occurrence = "1" each|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" valuable x-occurrence = "2" other | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1", things | x-occurrence = "2" x-occurrences = "2" Seize | x-occurrence = "1" than x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" anyone x-occurrence = "1" the x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" silver|x-occurrence="1" can | x-occurrence = "1"

x-occurrences="1"	v occurrences $ ^{n}A^{n}$
count x-occurrence = "1"	x-occurrences = "4" not x-occurrence = "1"
x-occurrences = "1"!"	x-occurrences = "1"
x-occurrences = 1:	be x-occurrence="3"
	x-occurrences = "3"
10Soonly occurrence - "1"	able v occurrence – "1"
10Soon x-occurrence="1" x-occurrences="1"	able x-occurrence = "1"
	x-occurrences = "1"
everything x-occurrence="1"	to x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
valuable x-occurrence="1"	fight x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1".
in x-occurrence="1"	Their x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
the x-occurrence="1"	faces x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
city x-occurrence="1"	will x-occurrence="4"
x-occurrences = "1"	x-occurrences = "4"
will x-occurrence="1"	all x-occurrence="1"
x-occurrences = "4"	x-occurrences = "1"
be x-occurrence="1"	become x-occurrence = "1"
x-occurrences = "3"	x-occurrences = "1"
seized x-occurrence="1"	pale x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
or x-occurrence="1"	with x-occurrence = "2"
x-occurrences = "1"	x-occurrences = "2"
ruined x-occurrence="1"	fear x-occurrence="1"
x-occurrences = "1".	x-occurrences = "1".
People x-occurrence = "1"	
x-occurrences = "1"	11After x-occurrence="1"
will x-occurrence="2"	x-occurrences = "1"
x-occurrences = "4"	that x-occurrence = "1"
be x-occurrence = "2"	x-occurrences = "2"
x-occurrences = "3"	happens x-occurrence="1"
trembling x-occurrence="1"	x-occurrences = "1",
x-occurrences="1",	people x-occurrence="1"
with x-occurrence = "1"	x-occurrences = "1"
x-occurrences = "2"	will x-occurrence = "1"
the x-occurrence="2"	x-occurrences = "1"
x-occurrences = "2"	say x-occurrence="1"
result x-occurrence = "1"	x-occurrences = "1",
x-occurrences = "1"	A occurrences— 1,
that $ x$ -occurrence = "1"	
x-occurrences = "1"	" What x -occurrence = "1"
they x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	happened x-occurrence = "1"
will x-occurrence="3"	x-occurrences = "1"

to x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" and | x-occurrence = "2" that | x-occurrence = "2" x-occurrences = "2" x-occurrences = "2" fed|x-occurrence="1" great | x-occurrence = "1" x-occurrences = "1" the x-occurrence = "2" x-occurrences = "1" city x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" young | x-occurrence = "2" of | x-occurrence = "1" x-occurrences = "2" x-occurrences = "3" ones | x-occurrence = "1" Nineveh | x-occurrence = "1" x-occurrences = "1", x-occurrences = "1"? where x-occurrence = "2" x-occurrences="2" they | x-occurrence = "1" I t|x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" were x-occurrence = "1" was | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" afraid x-occurrence = "1" like | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" of | x-occurrence = "3" a|x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" nothing x-occurrence = "1" den | x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" full | x-occurrence = "1" x-occurrences = "1" 12The x-occurrence = "1" of | x-occurrence = "2" x-occurrences = "1" x-occurrences = "3" soldiers x-occurrence = "1" young | x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" in x-occurrence = "1" lions | x-occurrence = "1" x-occurrences = "1" x-occurrences = "2", Nineveh | x-occurrence = "1" x-occurrences = "1" w here x-occurrence = "1" were x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" the | x-occurrence = "1" like | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" male | x-occurrence = "1" lions | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" and x-occurrence = "1" that | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" female | x-occurrence = "1" killed | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" lions | x-occurrence = "2" or | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" lived | x-occurrence = "1" strangled | x-occurrence = "1"

x-occurrences = "1" other x-occurrence = "1" x-occurrences = "1" animals x-occurrence = "1" x-occurrences = "1" and x-occurrence = "1" x-occurrences = "1" brought x-occurrence = "1" x-occurrences = "1"	" I x-occurrence = "1" x-occurrences = "3" am x-occurrence = "1" x-occurrences = "1" your x-occurrence = "1" x-occurrences = "2" enemy x-occurrence = "1" x-occurrences = "1";
the x-occurrence="1" x-occurrences="1" meat x-occurrence="1" x-occurrences="1" to x-occurrence="1" x-occurrences="1" their x-occurrence="1" x-occurrences="1" x-occurrence="1" x-occurrences="1"	I x-occurrence = "2" x-occurrences = "3" will x-occurrence = "1" x-occurrences = "4" cause x-occurrence = "1" x-occurrences = "1" your x-occurrence = "2" x-occurrences = "2" chariots x-occurrence = "1" x-occurrences = "1" to x-occurrence = "2" x-occurrences = "4" burn x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" x-occurrences = "2" fire x-occurrence = "1" x-occurrences = "2" x-occurrences = "2" x-occurrences = "2" x-occurrences = "2" x-occurrences = "1" x-occurrences = "1" x-occurrences = "2" x-occurrences = "1" x-occurrences = "2"
of x-occurrence="2" x-occurrences="2" Nineveh x-occurrence="1" x-occurrences="1",	Y our x-occurrence="1" x-occurrences="2" young x-occurrence="1" x-occurrences="1" men x-occurrence="1" x-occurrences="1" will x-occurrence="2"

x-occurrences = "4" again|x-occurrence="1" be | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" take x-occurrence = "1" killed | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" messages | x-occurrence = "1" with | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" to x-occurrence = "3" swords | x-occurrence = "1" x-occurrences = "4" x-occurrences = "1". other | x-occurrence = "2" x-occurrences = "2" nations | x-occurrence = "2" I |x-occurrence="3" x-occurrences = "2", x-occurrences = "3" demanding|x-occurrence="1" will | x-occurrence = "3" x-occurrences = "1" x-occurrences = "4" that | x-occurrence = "1" make x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" all|x-occurrence="1" x-occurrences = "1" t heir | x-occurrence = "1" the x-occurrence = "3" x-occurrences = "1" x-occurrences = "3" armies x-occurrence = "2" valuable | x-occurrence = "1" x-occurrences = "2" surrender | x-occurrence = "1" x-occurrences = "1" things | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" to x-occurrence = "4" x-occurrences = "4" you | x-occurrence = "1" them | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1"." stole x-occurrence = "1" x-occurrences = "1" from x-occurrence = "1" 3Terrible | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" other | x-occurrence = "1" things | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" nations | x-occurrence = "1" will | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" disappear x-occurrence = "1" happen | x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" to x-occurrence = "1" Y our | x-occurrence = "2" x-occurrences = "1" x-occurrences = "2" Nineveh | x-occurrence = "1" messengers | x-occurrence = "1" x-occurrences = "1", that | x-occurrence = "1" x-occurrences = "1" will | x-occurrence = "4" x-occurrences = "2" city | x-occurrence = "1" x-occurrences = "4" never | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" that | x-occurrence = "2"

x-occurrences = "2"	x-occurrences = "1".
is x-occurrence="1"	But $ x$ -occurrence = "1"
x-occurrences = "2"	x-occurrences = "1"
full x-occurrence="1"	now x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
of x-occurrence="1"	listen x-occurrence = "1"
x-occurrences = "2"	x-occurrences = "3"
people x-occurrence="1"	to x-occurrence = "1"
x-occurrences = "2"	x-occurrences = "5"
who x-occurrence="1"	the x-occurrence = "1"
x-occurrences="2"	x-occurrences = "2"
murder x-occurrence = "1"	enemy x-occurrence="1"
x-occurrences = "1",	x-occurrences = "1"
steal x-occurrence="1"	soldiers x-occurrence="1
x-occurrences="1"	x-occurrences = "1"
and $ x$ -occurrence = "1"	coming x-occurrence = "1
x-occurrences = "1"	x-occurrences = "1"
lie x-occurrence="1"	to $ x$ -occurrence = "2"
x-occurrences = "1".	x-occurrences = "5"
The $ x$ -occurrence = "1"	attack x-occurrence = "1"
x-occurrences="1"	x-occurrences = "1"
city x-occurrence = "2"	Nineveh $ x$ -occurrence = "1
x-occurrences = "2"	x-occurrences = "1";
is x-occurrence="2"	listen x-occurrence = "2"
x-occurrences = "2"	x-occurrences = "3"
full x-occurrence="2"	to $ x$ -occurrence = "3"
x-occurrences = "2"	x-occurrences = "5"
of x-occurrence="2"	them $ x$ -occurrence = "1"
x-occurrences="2"	x-occurrences = "1"
people x-occurrence="2"	cracking x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
who $ x$ -occurrence = "2"	their x-occurrence = "1"
x-occurrences = "2"	x-occurrences = "4"
the x-occurrence = "1"	whips x-occurrence="1"
x-occurrences="1"	x-occurrences = "1",
soldiers x-occurrence = "1"	and x-occurrence = "1"
x-occurrences="1"	x-occurrences = "2"
carried x-occurrence="1"	listen x-occurrence = "3"
x-occurrences = "1"	x-occurrences = "3"
away x-occurrence="1"	to $ x$ -occurrence = "4"
x-occurrences="1"	x-occurrences = "5"
from x-occurrence = "1"	the x-occurrence="2"
x-occurrences = "1"	x-occurrences = "2"
other x-occurrence="1"	rattle x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
countries x-occurrence = "1"	of $ x$ -occurrence = "1"

x-occurrences = "1"	x-occurrences = "1"
their x-occurrence="2"	as x-occurrence = "1"
x-occurrences = "4"	x-occurrences="1"
chariot x-occurrence="1"	the $ x$ -occurrence = "1"
x-occurrences = "1"	x-occurrences = "2"
wheels x-occurrence = "1"	horsemen x-occurrence="1"
x-occurrences = "1"!	x-occurrences = "1"
Listen x-occurrence = "1"	race x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
to x-occurrence = "5"	forward x-occurrence = "1"
x-occurrences = "5"	x-occurrences = "1"!
their x-occurrence = "3"	Many x-occurrence = "1"
x-occurrences = "4"	x-occurrences="1"
galloping x-occurrence="1"	people x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
horses x-occurrence = "1"	of x-occurrence = "1"
x-occurrences = "1"	x-occurrences="2"
and x-occurrence = "2"	Nineveh x -occurrence = "1"
x-occurrences = "2"	x-occurrences = "1"
their x-occurrence = "4"	will x-occurrence="1"
x-occurrences = "4"	x-occurrences = "3"
chariots x-occurrence = "1"	be x-occurrence="1"
x-occurrences = "1"	x-occurrences="2"
as x-occurrence="1"	killed x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1";
they $ x$ -occurrence = "1"	there $ x$ -occurrence = "1"
x-occurrences = "1"	x-occurrences="1"
bounce x-occurrence = "1"	will $ x$ -occurrence = "2"
x-occurrences = "1"	x-occurrences="3"
along x-occurrence="1"	be x-occurrence="2"
x -occurrences = "1"! 3	x-occurrences="2"
Look x-occurrence="1"	piles x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "1"
at x-occurrence="1"	of x-occurrence = "2"
x-occurrences = "1"	x-occurrences="2"
their x-occurrence = "1"	corpses x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "1",
flashing x-occurrence="1"	so x-occurrence="1"
x-occurrences = "1"	x-occurrences="1"
swords x-occurrence = "1"	many x-occurrence = "1"
x-occurrences = "1"	x-occurrences="1"
and x-occurrence = "1"	that $ x$ -occurrence = "1"
x-occurrences = "1"	x-occurrences = "1"
glittering x-occurrence="1"	the $ x$ -occurrence = "2"
x-occurrences = "1"	x-occurrences = "2"
spears x-occurrence = "1"	attackers x-occurrence="1"

x-occurrences = "1"	x-occurrences = "2"
will $ x$ -occurrence = "3"	be x-occurrence="1"
x-occurrences = "3"	x-occurrences = "1"
stumble x-occurrence = "1"	ruined x-occurrence = "1"
x-occurrences = "1"	x-occurrences="1";
over x-occurrence = "1"	
x-occurrences = "1"	N ineveh x-occurrence="2"
them x-occurrence = "1"	x-occurrences = "3"
x-occurrences = "1". 4	is x-occurrence = "2"
All $ x$ -occurrence = "1"	x-occurrences = "2"
x-occurrences = "1"	a x-occurrence="2"
that $ x$ -occurrence = "1"	x-occurrences = "2"
x-occurrences = "2"	beautiful x-occurrence = "2"
will x-occurrence="1"	x-occurrences = "2"
x-occurrences = "2"	city x-occurrence="1"
happen x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	11 000011 011000 1
because x-occurrence = "1"	t hatler accurrence = "2"
x-occurrences = "1"	t hat x-occurrence = "2"
Nineveh x-occurrence="1"	x-occurrences = "2"
x-occurrences = "3"	has x-occurrence = "1"
is x-occurrence="1"	x-occurrences = "1"
x-occurrences = "2"	attracted x-occurrence = "1"
like x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	people x-occurrence="1"
a x-occurrence="1"	x-occurrences = "3"
x-occurrences = "2"	of x-occurrence="1"
beautiful x-occurrence="1"	x-occurrences = "4"
x-occurrences = "2"	other x-occurrence="1"
prostitute x-occurrence="1"	x-occurrences = "2"
x-occurrences = "1"	nations x-occurrence = "1"
	x-occurrences = "2"
	to x-occurrence = "2"
\mathbf{w} ho x-occurrence="1"	x-occurrences = "3"
x-occurrences="1"	come x-occurrence = "1"
lures x-occurrence = "1"	x-occurrences = "1" there x -occurrence = "1"
x-occurrences = "1"	x-occurrences="1".
men x-occurrence="1"	x-occurrences = 1.
x-occurrences = "1"	
to x-occurrence = "1"	T he $ x$ -occurrence = "1"
x-occurrences = "3"	x-occurrences = "1"
where x-occurrence = "1"	people x-occurrence="2"
x-occurrences = "1"	x-occurrences = "3"
they x-occurrence="1"	of x-occurrence="2"
x-occurrences = "1"	x-occurrences = "4"
will x-occurrence="2"	Nineveh x-occurrence="3"

x-occurrences = "3" angel|x-occurrence="1" taught | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" armies | x-occurrence = "1" those x-occurrence = "1" x-occurrences = "1", x-occurrences = "1" says | x-occurrence = "1" people | x-occurrence = "3" x-occurrences = "1" x-occurrences = "3" to x-occurrence = "1" of | x-occurrence = "3" x-occurrences = "2" x-occurrences = "4" the | x-occurrence = "2" other | x-occurrence = "2" x-occurrences = "4" x-occurrences = "2" people | x-occurrence = "1" nations x-occurrence = "2" x-occurrences = "3" x-occurrences = "2" of | x-occurrence = "2" x-occurrences = "2" rituals x-occurrence = "1" x-occurrences = "1" Nineveh | x-occurrence = "1" of | x-occurrence = "4" x-occurrences = "1": x-occurrences = "4" magic | x-occurrence = "1" I|x-occurrence = "1" x-occurrences = "1", x-occurrences = "2" am | x-occurrence = "1" a nd|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" your | x-occurrence = "1" x-occurrences = "1" caused | x-occurrence = "1" x-occurrences = "1" enemy|x-occurrence="1" them | x-occurrence = "1" x-occurrences = "1", x-occurrences = "1" and x-occurrence = "1" to | x-occurrence = "3" x-occurrences = "1" x-occurrences = "3" I | x-occurrence = "2" become x-occurrence = "1" x-occurrences = "2" will | x-occurrence = "1" x-occurrences = "1" their | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" cause | x-occurrence = "1" slaves | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1". the x-occurrence = "3" x-occurrences = "4" people x-occurrence = "2" 5So | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" Yahweh | x-occurrence = "1" x-occurrences = "1". i n|x-occurrence="1" commander|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" other | x-occurrence = "1" x-occurrences = "1" of | x-occurrence = "1" nations | x-occurrence = "1" x-occurrences = "2" the x-occurrence = "1" x-occurrences = "1" x-occurrences = "4" to x-occurrence = "2"

x-occurrences = "2" x-occurrences = "1" see | x-occurrence = "1" that | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" you|x-occurrence="1" people | x-occurrence = "3" x-occurrences = "1" x-occurrences = "3" can | x-occurrence = "1" completely x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" humiliated x-occurrence = "1" see | x-occurrence = "2" x-occurrences = "2"; x-occurrences = "2" their x-occurrence = "2" x-occurrences = "2" 1 ike|x-occurrence="1" naked | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" women | x-occurrence = "1" bodies | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1". who | x-occurrence = "1" x-occurrences = "1" have | x-occurrence = "1" 6I | x-occurrence = "1" x-occurrences = "1" x-occurrences = "4" committed | x-occurrence = "1" will | x-occurrence = "1" x-occurrences = "1" x-occurrences = "3" adultery | x-occurrence = "1" cause | x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" are | x-occurrence = "1" others | x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" humiliated x-occurrence = "2" to | x-occurrence = "1" x-occurrences = "2" x-occurrences = "2" throw | x-occurrence = "1" x-occurrences = "1" **b** y|x-occurrence = "1" garbage x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" having x-occurrence = "1" at | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" their x-occurrence = "1" you | x-occurrence = "1" x-occurrences = "2" x-occurrences = "3"; skirts | x-occurrence = "1" x-occurrences="1" lifted | x-occurrence = "1" I |x-occurrence="2" x-occurrences = "1" x-occurrences = "4" high | x-occurrence = "1" will x-occurrence = "2" x-occurrences = "1", x-occurrences = "3" show | x-occurrence = "1" \mathbf{w} ith | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" others | x-occurrence = "2" the x-occurrence = "4" x-occurrences = "2" x-occurrences = "4" that | x-occurrence = "1" result | x-occurrence = "1" x-occurrences = "1"

I|x-occurrence = "3" x-occurrences = "1" x-occurrences = "4" their x-occurrence = "1" despise | x-occurrence = "1" x-occurrences = "1" backs x-occurrence = "1" x-occurrences = "1" you x-occurrence = "2" x-occurrences = "1" x-occurrences = "3" to x-occurrence = "1" very x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" you x-occurrence = "2" x-occurrences = "3" much | x-occurrence = "1" x-occurrences = "1", and x-occurrence = "1" x-occurrences = "1" say | x-occurrence = "1" a nd|x-occurrence="1" x-occurrences = "1", x-occurrences = "1" I|x-occurrence="4" Nineveh | x-occurrence = "1" x-occurrences = "4" x-occurrences = "2" will x-occurrence = "3" is | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" cause x-occurrence = "2" ruined | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1", everyone | x-occurrence = "1" x-occurrences = "1" to x-occurrence = "2" **b** ut | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" ridicule | x-occurrence = "1" absolutely x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" you x-occurrence = "3" no|x-occurrence="1" x-occurrences = "3" x-occurrences = "2" in x-occurrence = "1" one | x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" public x-occurrence = "1" will | x-occurrence = "2" x-occurrences = "1". x-occurrences = "3" mourn | x-occurrence = "1" x-occurrences = "1" 7All|x-occurrence="1" for | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" those x-occurrence = "1" it | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1".' who|x-occurrence="1" x-occurrences = "1" **N** ineveh |x-occurrence = "2" see x-occurrence = "1" x-occurrences = "1" x-occurrences = "2", you x-occurrence = "1" no|x-occurrence="2" x-occurrences = "3" x-occurrences = "2" will | x-occurrence = "1" one | x-occurrence = "2" x-occurrences = "3" x-occurrences = "2" turn | x-occurrence = "1" will x-occurrence = "3"

x-occurrences = "3"	beside x-occurrence = "1"
want x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	the $ x$ -occurrence = "2"
to x-occurrence = "2"	x-occurrences = "3"
x-occurrences = "2"	Nile x-occurrence="1"
comfort x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	River $ x$ -occurrence = "1"
you x-occurrence="3"	x-occurrences = "1";
x-occurrences = "3"."	
	t he x-occurrence="3"
8Your x-occurrence="1"	x-occurrences = "3"
x-occurrences = "1"	river x-occurrence="1"
city x-occurrence="1"	x-occurrences = "1"
x-occurrences = "3"	was x-occurrence = "3"
is x-occurrence="1"	x-occurrences = "3"
x-occurrences="1"	like x-occurrence="1"
certainly x-occurrence="1"	x-occurrences = "1"
x-occurrences="1"	a x-occurrence="1"
no x-occurrence="1"	x-occurrences = "1"
x-occurrences="1"	wall x-occurrence="1"
safer x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	around x-occurrence="1"
than x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	her x-occurrence="1"
the x-occurrence="1"	x-occurrences = "1".
x-occurrences = "3"	11 000411011005 1 1
city x-occurrence="2"	
x-occurrences = "3"	9The x-occurrence="1"
of x-occurrence = "1"	x-occurrences = "2"
x-occurrences = "1"	rulers x-occurrence="1"
Thebes x-occurrence="1"	x-occurrences = "1"
x-occurrences = "2"	of x-occurrence="1"
was x-occurrence = "1"	x-occurrences = "4"
x-occurrences = "3".	Ethiopia x-occurrence="1"
A occurrences o	x-occurrences = "1"
	and x-occurrence = "1"
T hebes x-occurrence = "2"	x-occurrences = "2"
x-occurrences = "2"	Egypt x-occurrence="1"
was x-occurrence = "2"	x-occurrences = "1"
x-occurrences = "3"	helped x-occurrence = "1"
an x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	Thebes $ x$ -occurrence = "1"
important x-occurrence="1"	x-occurrences = "2";
x-occurrences = "1"	there x-occurrence = "1"
city x-occurrence = "3"	x-occurrences = "1"
x-occurrences = "3"	was x-occurrence = "1"

10Nevertheless x-occurrence = "1"

x-occurrences = "1"

no|x-occurrence="1" x-occurrences = "1", x-occurrences = "1" Thebes | x-occurrence = "1" limit|x-occurrence="1" x-occurrences = "3" x-occurrences = "1" was | x-occurrence = "1" to | x-occurrence = "1" x-occurrences = "1" captured | x-occurrence = "1" x-occurrences = "1" their x-occurrence = "1" x-occurrences = "1", x-occurrences = "1" power | x-occurrence = "1" x-occurrences = "1". a nd|x-occurrence="1" x-occurrences = "1" its | x-occurrence = "1" T he|x-occurrence="2" x-occurrences = "1" x-occurrences = "2" people x-occurrence = "1" governments x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" were | x-occurrence = "1" of | x-occurrence = "2" x-occurrences = "3" x-occurrences = "4" exiled | x-occurrence = "1" the x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" nearby | x-occurrence = "1" x-occurrences = "1" T heir x-occurrence = "1" countries | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" babies | x-occurrence = "1" of x-occurrence = "3" x-occurrences = "1" x-occurrences = "4" were x-occurrence = "2" Put | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" dashed | x-occurrence = "1" and | x-occurrence = "2" x-occurrences = "1" x-occurrences = "2" to | x-occurrence = "1" Libya | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" pieces | x-occurrence = "1" x-occurrences = "1" in x-occurrence = "1" w ere | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" the x-occurrence = "1" also x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" streets x-occurrence = "1" allies | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" of | x-occurrence = "1" of | x-occurrence = "4" x-occurrences = "2" x-occurrences = "4" the x-occurrence = "2" Thebes | x-occurrence = "2" x-occurrences = "3" x-occurrences = "2". city|x-occurrence="1" x-occurrences = "1".

E nemy x-occurrence="1"	x-occurrences = "3"
x-occurrences="1"	were x-occurrence = "3"
soldiers x-occurrence = "1"	x-occurrences = "3"
x-occurrences="1"	fastened x-occurrence = "1"
cast x-occurrence="1"	x-occurrences = "1"
x-occurrences="1"	by x-occurrence = "1"
lots x-occurrence="1"	x-occurrences = "1"
x-occurrences="1"	chains x-occurrence="1"
to x-occurrence="2"	x-occurrences = "1".
x-occurrences = "3"	A occurrences 1.
decide x-occurrence="1"	
x-occurrences = "1"	11You x-occurrence="1"
who x-occurrence="1"	x-occurrences="1"
x-occurrences = "1"	people x-occurrence="1"
would x-occurrence = "1"	x-occurrences = "1"
x-occurrences = "1"	of x-occurrence = "1"
get x-occurrence = "1"	x-occurrences = "1"
x-occurrences = "1"	Nineveh x-occurrence = "1"
x-occurrences = 1	x-occurrences = "1"
	will x-occurrence = "1"
e ach $ x$ -occurrence = "1"	x-occurrences = "2"
x-occurrences = "1"	similarly x-occurrence = "1"
official x-occurrence = "1"	x-occurrences = "1"
x-occurrences = "1"	become x-occurrence = "1"
in x-occurrence="2"	x-occurrences = "1"
x-occurrences = "2"	dazed x-occurrence="1"
Thebes x-occurrence = "2"	x-occurrences = "1"
x-occurrences = "3"	and $ x$ -occurrence = "1"
to x-occurrence = "3"	x-occurrences = "2"
x-occurrences = "3"	drunk x-occurrence = "1"
become x-occurrence = "1"	x-occurrences="1",
x-occurrences="1"	
his x-occurrence="1"	41
x-occurrences="1"	a nd x-occurrence="2"
slave x-occurrence="1"	x-occurrences = "2"
x-occurrences = "1".	you x-occurrence="1"
	x-occurrences = "1"
	will $ x$ -occurrence = "2"
A ll x-occurrence="1"	x-occurrences = "2"
x-occurrences = "1"	search x-occurrence="1"
the $ x$ -occurrence = "3"	x-occurrences = "1"
x-occurrences = "3"	for x-occurrence = "1"
leaders x-occurrence = "1"	x-occurrences = "1"
x-occurrences = "1"	places x-occurrence = "1"
of $ x$ -occurrence = "2"	x-occurrences = "1"
x-occurrences = "2"	to x-occurrence = "1"
Thebes $ x$ -occurrence = "3"	x-occurrences = "2"

figs | x-occurrence = "1" hide | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" that | x-occurrence = "1" x-occurrences = "1" t o | x-occurrence = "2" fall|x-occurrence="2" x-occurrences = "2" x-occurrences = "2" escape|x-occurrence="1" right | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" from | x-occurrence = "1" into | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" your | x-occurrence = "1" your | x-occurrence = "2" x-occurrences = "1" x-occurrences = "3" enemies | x-occurrence = "1" mouths | x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" when x-occurrence = "1" 12Your | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" you|x-occurrence="1" enemies x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" shake | x-occurrence = "1" will x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" the x-occurrence = "3" cause | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1" tree | x-occurrence = "1" the x-occurrence = "1" x-occurrences = "1". x-occurrences = "3" walls | x-occurrence = "1" x-occurrences = "1" T his x-occurrence = "1" around | x-occurrence = "1" x-occurrences="1" x-occurrences = "1" is | x-occurrence = "1" your | x-occurrence = "1" x-occurrences = "1" x-occurrences = "3" how | x-occurrence = "1" city x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" easily | x-occurrence = "1" to x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" your x-occurrence = "3" fall x-occurrence = "1" x-occurrences = "3" x-occurrences = "2" city | x-occurrence = "2" down | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" will x-occurrence = "2" x-occurrences = "2" 1 ike|x-occurrence="1" be | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" the x-occurrence = "2" captured | x-occurrence = "1" x-occurrences = "3" x-occurrences = "1". first | x-occurrence = "1"

x-occurrences = "1"

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13Look|x-occurrence="1"
                                          your | x-occurrence = "3"
   x-occurrences = "1"
                                            x-occurrences = "3"
  at | x-occurrence = "1"
                                        enemies | x-occurrence = "1"
   x-occurrences = "1"
                                            x-occurrences = "1"
 your | x-occurrence = "1"
                                           to x-occurrence = "2"
   x-occurrences = "3"
                                            x-occurrences = "2"
soldiers | x-occurrence = "1"
                                          enter | x-occurrence = "1"
  x-occurrences = "1"!
                                            x-occurrences = "1"
                                          them | x-occurrence = "1"
                                           x-occurrences = "1",
T hey | x-occurrence = "1"
   x-occurrences = "1"
 will | x-occurrence = "1"
                                         a nd|x-occurrence="1"
   x-occurrences = "3"
                                            x-occurrences = "1"
  be | x-occurrence = "1"
                                          then | x-occurrence = "1"
   x-occurrences = "3"
                                            x-occurrences = "1"
 like x-occurrence = "1"
                                           the x-occurrence = "1"
   x-occurrences = "1"
                                            x-occurrences = "1"
 weak | x-occurrence = "1"
                                          bars | x-occurrence = "1"
   x-occurrences = "1"
                                            x-occurrences = "1"
women | x-occurrence = "1"
                                           of | x-occurrence = "2"
  x-occurrences = "1"!
                                            x-occurrences = "2"
                                          those | x-occurrence = "1"
                                            x-occurrences = "1"
T he|x-occurrence="1"
                                          gates | x-occurrence = "2"
   x-occurrences = "1"
                                            x-occurrences = "2"
 gates x-occurrence = "1"
                                          will | x-occurrence = "3"
   x-occurrences = "2"
                                            x-occurrences = "3"
  of | x-occurrence = "1"
                                           be x-occurrence = "3"
   x-occurrences = "2"
                                            x-occurrences = "3"
 your | x-occurrence = "2"
                                        burned | x-occurrence = "1"
   x-occurrences = "3"
                                           x-occurrences = "1".
 city | x-occurrence = "1"
   x-occurrences = "1"
 will x-occurrence = "2"
                                          14Store x-occurrence = "1"
   x-occurrences = "3"
                                            x-occurrences = "1"
  be x-occurrence = "2"
                                           up | x-occurrence = "1"
   x-occurrences = "3"
                                            x-occurrences = "2"
opened | x-occurrence = "1"
                                         water | x-occurrence = "1"
   x-occurrences = "1"
                                            x-occurrences = "1"
 wide x-occurrence = "1"
                                          now x-occurrence = "1"
   x-occurrences = "1"
                                            x-occurrences = "1"
                                           to x-occurrence = "1"
                                            x-occurrences = "4"
 t o | x-occurrence = "1"
   x-occurrences = "2"
                                           use | x-occurrence = "1"
 allow|x-occurrence="1"
                                            x-occurrences = "1"
   x-occurrences = "1"
                                         when | x-occurrence = "1"
```

x-occurrences = "1" x-occurrences = "3" your | x-occurrence = "1" into | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" molds | x-occurrence = "1" enemies | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" to x-occurrence = "3" surround x-occurrence = "1" x-occurrences = "1" x-occurrences = "4" the x-occurrence = "1" make | x-occurrence = "2" x-occurrences = "3" x-occurrences = "2" bricks | x-occurrence = "1" city|x-occurrence="1" x-occurrences = "1" x-occurrences = "1"! to | x-occurrence = "4" x-occurrences = "4" **R** epair | x-occurrence = "1" repair | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" the x-occurrence = "2" the | x-occurrence = "3" x-occurrences = "3" x-occurrences = "3" forts | x-occurrence = "1" walls x-occurrence = "1" x-occurrences = "1"! x-occurrences = "1"! **D** ig|x-occurrence="1" 15Nevertheless x-occurrence = "1" x-occurrences = "1" x-occurrences = "1", up | x-occurrence = "2" your | x-occurrence = "1" x-occurrences = "2" x-occurrences = "3" clay | x-occurrence = "1" enemies | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" and x-occurrence = "1" will x-occurrence = "1" x-occurrences = "2" x-occurrences = "3" trample | x-occurrence = "1" burn | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" it | x-occurrence = "1" your | x-occurrence = "2" x-occurrences = "3" x-occurrences = "3" to | x-occurrence = "2" city|x-occurrence="1" x-occurrences = "4" x-occurrences = "1"; make | x-occurrence = "1" x-occurrences = "2" it | x-occurrence = "2" t hey|x-occurrence="1" x-occurrences = "3" x-occurrences = "2" soft x-occurrence = "1" will x-occurrence = "2" x-occurrences = "1", x-occurrences = "3" kill | x-occurrence = "1" a nd|x-occurrence="2" x-occurrences = "2" x-occurrences = "2" you | x-occurrence = "1" put | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" with x-occurrence = "1" it | x-occurrence = "3" x-occurrences = "1"

their x-occurrence="1"	x-occurrences = "1".
x-occurrences = "1"	In x-occurrence="1"
swords x-occurrence = "1"	x-occurrences = "1"
x-occurrences = "1";	your x-occurrence="1"
	x-occurrences = "2"
t hey x-occurrence="2"	city x-occurrence="1"
x-occurrences = "2"	x-occurrences = "2"
will x-occurrence="3"	there $ x$ -occurrence = "1"
x-occurrences = "3"	x-occurrences = "1"
kill x-occurrence="2"	are x-occurrence = "1"
x-occurrences = "2"	x-occurrences = "1"
you x-occurrence="2"	now x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
	very x-occurrence = "1"
as x-occurrence="1" x-occurrences="1"	x-occurrences = "1"
locusts x-occurrence = "1"	many x-occurrence = "1"
x-occurrences = "2"	x-occurrences = "1"
destroy x-occurrence="1"	merchants x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "2";
crops x-occurrence="1"	
x-occurrences = "1".	m ore x-occurrence="1"
x-occurrences— 1.	x-occurrences="1"
	than x-occurrence="1"
G o x -occurrence = "1"	x-occurrences="1"
x-occurrences = "1"	stars x-occurrence="1"
ahead x-occurrence="1"	x-occurrences="1".
x-occurrences="1"	
and x-occurrence = "1"	D
x-occurrences = "2"	B ut x-occurrence="1"
increase x-occurrence = "1"	x-occurrences = "1"
x-occurrences = "1"	when x-occurrence = "1"
your x-occurrence = "3"	x-occurrences = "1"
x-occurrences="3"	your x-occurrence="2"
population x-occurrence="1"	x-occurrences = "2"
x-occurrences = "1"	city x-occurrence="2"
like x-occurrence="1"	x-occurrences = "2"
x-occurrences = "1"	is x-occurrence="1"
swarms x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	being x-occurrence = "1"
of x-occurrence="1"	x-occurrences = "1"
x-occurrences = "1"	destroyed x-occurrence = "1"
locusts x-occurrence = "2"	x-occurrences = "1",
x-occurrences = "2"	
and x-occurrence = "2"	t hose x-occurrence="1"
x-occurrences = "2"	x-occurrences = "1"
grasshoppers x-occurrence = "1"	merchants x-occurrence = "2"

are | x-occurrence = "1" x-occurrences = "2" will | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" also | x-occurrence = "1" take|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" like|x-occurrence="1" the x-occurrence = "1" x-occurrences = "1" x-occurrences = "2" a | x-occurrence = "1" valuable | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" swarm | x-occurrence = "1" things | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" of | x-occurrence = "1" and | x-occurrence = "1" x-occurrences = "1" x-occurrences="2" locusts | x-occurrence = "1" disappear x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" t hat | x-occurrence = "1" x-occurrences = "1" 1 ike|x-occurrence="1" x-occurrences = "1" crowd | x-occurrence = "1" locusts x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" together x-occurrence = "1" that x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" on|x-occurrence="1" x-occurrences = "2" strip|x-occurrence="1" x-occurrences = "1" the x-occurrence = "1" the x-occurrence = "2" x-occurrences = "2" x-occurrences = "2" fences | x-occurrence = "1" leaves | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" on | x-occurrence = "2" from x-occurrence = "1" x-occurrences = "2" a | x-occurrence = "2" x-occurrences = "1" plants | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" cold | x-occurrence = "1" x-occurrences = "1" and x-occurrence = "2" x-occurrences = "2" day | x-occurrence = "1" then | x-occurrence = "1" x-occurrences = "1", x-occurrences = "1" fly|x-occurrence="1" a nd|x-occurrence="1" x-occurrences = "1" x-occurrences = "2" away | x-occurrence = "1" then | x-occurrence = "1" x-occurrences = "1". x-occurrences = "1" fly|x-occurrence="1" 17Your | x-occurrence = "1" x-occurrences = "1" away | x-occurrence = "1" x-occurrences = "1" leaders | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" when | x-occurrence = "1"

x-occurrences = "1" y our | x-occurrence = "2" x-occurrences = "2" the x-occurrence = "2" x-occurrences = "2" important | x-occurrence = "1" sun | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" people x-occurrence = "1" x-occurrences = "2" comes x-occurrence = "1" x-occurrences = "1" will | x-occurrence = "2" up|x-occurrence="1" x-occurrences = "4" x-occurrences = "1", lie | x-occurrence = "1" x-occurrences = "1" down | x-occurrence = "1" x-occurrences = "1" a nd|x-occurrence="2" and x-occurrence = "1" x-occurrences = "2" x-occurrences = "2" no|x-occurrence="1" rest | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" one x-occurrence = "1" forever | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1". knows | x-occurrence = "1" x-occurrences = "1" where | x-occurrence = "1" Y our | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" they | x-occurrence = "1" people x-occurrence = "2" x-occurrences = "1" x-occurrences = "2" have | x-occurrence = "1" will x-occurrence = "3" x-occurrences = "1" x-occurrences = "4" gone | x-occurrence = "1" be x-occurrence = "1" x-occurrences = "1". x-occurrences = "2" scattered | x-occurrence = "1" x-occurrences = "1" over | x-occurrence = "1" 18King|x-occurrence="1" x-occurrences = "1" x-occurrences = "1" the x-occurrence = "1" of | x-occurrence = "1" x-occurrences = "1" x-occurrences = "1" mountains x-occurrence = "1" Assyria|x-occurrence="1" x-occurrences = "1", x-occurrences = "1", your | x-occurrence = "1" x-occurrences = "2" a nd|x-occurrence="2" officials x-occurrence = "1" x-occurrences = "2" x-occurrences = "1" there x-occurrence = "1" will x-occurrence = "1" x-occurrences = "1" x-occurrences = "4" will x-occurrence = "4" all | x-occurrence = "1" x-occurrences = "4" x-occurrences = "1" be x-occurrence = "2" die | x-occurrence = "1" x-occurrences = "2" x-occurrences = "1"; no | x-occurrence = "1"

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x-occurrences = "1"	x-occurrences = "2"
one x-occurrence="1"	that x-occurrence = "2"
x-occurrences = "1"	x-occurrences = "2"
to x-occurrence = "1"	causes x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
gather x-occurrence="1"	him x-occurrence="1"
x-occurrences = "1"	x-occurrences = "1"
them x-occurrence="1"	to x-occurrence = "1"
x-occurrences = "1"	x-occurrences = "2"
together x-occurrence = "1"	die x-occurrence="1"
x-occurrences = "1". 19	x-occurrences = "1".
You x-occurrence="1"	
x-occurrences = "1"	
are x-occurrence="1"	
x-occurrences = "1"	A $nd x$ -occurrence = "1"
like x-occurrence="1"	x-occurrences="1"
x-occurrences="1"	all x-occurrence="1"
someone x-occurrence="1"	x-occurrences="1"
x-occurrences = "1"	those x-occurrence = "1"
who x-occurrence="1"	x-occurrences = "1"
x-occurrences = "2"	who x-occurrence="2"
has x-occurrence = "1"	x-occurrences="2"
x-occurrences = "3"	hear x-occurrence = "1"
a x-occurrence="1"	x-occurrences="1"
x-occurrences = "2"	about x-occurrence = "1"
wound x-occurrence = "1"	x-occurrences="1"
x-occurrences = "2"	what x-occurrence="1"
that x-occurrence = "1"	x-occurrences="1"
x-occurrences = "2"	has x-occurrence = "2"
cannot x-occurrence = "1"	x-occurrences = "3"
x-occurrences = "1"	happened x-occurrence="1"
be x-occurrence="1"	x-occurrences = "1"
x-occurrences = "2"	to x-occurrence = "2"
healed x-occurrence="1"	x-occurrences = "2"
x-occurrences = "1";	you x-occurrence="1"
x-occurrences— 1,	x-occurrences = "1"
	will x-occurrence="2"
i t x-occurrence="1"	x-occurrences = "3"
x-occurrences = "1"	clap x-occurrence="1"
	x-occurrences = "1"
will x-occurrence = "1"	
x-occurrences = "3"	their x-occurrence="1"
be x-occurrence="2"	x-occurrences = "1"
x-occurrences = "2"	hands x-occurrence = "1"
a x-occurrence="2"	x-occurrences = "1"
x-occurrences = "2"	joyfully x-occurrence="1"
wound x-occurrence="2"	x-occurrences = "1".

T hey|x-occurrence="1"
x-occurrences="1"
will|x-occurrence="3"
x-occurrences="3"
say|x-occurrence="1"
x-occurrences="1",
"Everyone|x-occurrence="1"
x-occurrences="1"
has|x-occurrence="3"
x-occurrences="3"
suffered|x-occurrence="1"
x-occurrences="1"
because|x-occurrence="1"
x-occurrences="1"
he|x-occurrence="1"

x-occurrences = "1"

continually | x-occurrence = "1"

x-occurrences = "1"

x-occurrences = "1"

very | x-occurrence = "1"

x-occurrences = "1"

cruelly | x-occurrence = "1"

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t oward|x-occurrence="1"
 x-occurrences="1"
 us|x-occurrence="1"
 x-occurrences="1"."